

Orange County Cup Tournament Rules

1. Coaches must submit rosters, team passes, medical releases, and guest player forms at least 30 minutes prior to their first game. If any of the items are missing, your player will not be allowed to participate, no exceptions. Premier or select level teams are expected to play up at least 1 level when possible.
2. Nonappearance at the start of your scheduled game will cost your team a forfeit. The team will receive 0 points. The opposing team will receive 2 goals and 3 points.
3. No player may play with a hard cast.
4. No player is allowed to register with more than one team within an age group, and no player may switch from one team to another during the tournament.
5. There will be no refunds for nonappearance due to inclement weather or any other reason. Refunds will be provided only in the event the Tournament Committee cancels a division due to lack of participation.
6. Coaches and players are responsible before the games to insure that players are properly equipped (socks over shin guards, proper jerseys, etc.) and are not wearing any jewelry or long pants on field players. Each team should bring 2 sets of jerseys. Home team is required to change jerseys or forfeit game.
7. **NO CLEATS ALLOWED.** Rubber-soled or turf shoes only. Should the referee discover a player or players wearing cleats, the offending player will be asked to leave the field.
8. All rules are F.I.F.A rules except the following outlined below:
9. Number of players on field: U12 and younger: 8v8 (includes keeper)
U13-U16: 7v7 (includes keeper)
HS: 6v6 (includes keeper)
10. Substitutions are unlimited and may be made when ball is out of play or on any stoppage.
11. Kickoffs can be played in any direction. Home team will kick off. Home team is first team listed on schedule. There is no coin toss.
12. On a goal kick or goalie throw, if ball goes over half line without bouncing or touching a player from either team, the other team shall be awarded an indirect kick from half line.
13. Goalie cannot punt the ball past the center line. Opposing team receives an indirect free kick from half line. Keeper may become a field player entitled to

kick ball over the half-line if keeper places the ball on the ground and touches it out of his/her penalty box. Opposing team may challenge for the ball once it is on the ground.

14. If ball strikes ceiling the ball remains in play at the referee's discretion. If the referee determines a restart is required, it will be an indirect kick from the half line.
15. The ball must be put into play from a restart within 5 seconds. If not, at the referee's discretion, the ball will be given to the opposing team for delay of game (throw-in or free kick to opposing team, corner/goal kick switch).
16. On free kicks, goal kicks, corner kicks, penalty kicks and kick-offs, opposing team must be 5 yards away from ball.
17. The goal area and penalty area are the same area.
18. Penalty kicks are taken from the penalty mark area.
19. Any player receiving a yellow card will sit out the remainder of that game and the team will be penalized 1 point. 2 yellow cards accrued will result in an automatic red card.
20. Any player or coach receiving a red card is automatically ejected from remainder of tournament and the team will be deducted 2 points and play one player down. Exception: A player red carded for hand ball violations sits out remainder of current game only.
21. There is no off-side rule.
22. Slide tackles are prohibited and result in an indirect kick, and may result in a red card.
23. Games start with a starting horn and end with an ending horn. The games are 25 minutes, giving all teams 2 minutes to exit and enter. Please move quickly on and off the field since lost time will not be made up. Each team will be guaranteed 4 games or 100 minutes of playing time.
24. Scoring: Points will be awarded as follows:
 - Win: 3 points
 - Tie: 2 points for a non 0-0 tie
 - Tie: 1 point for a 0-0 tie
 - Loss: 0 Points
 - Forfeits: A team winning a game by forfeit shall be credited with a 2-0 win and 3 points.

In case of a tie in the final standing within a division group:

 - a. Head to head

- b. Most wins
- c. Goals differential
- d. Most goals scored

The tournament committee has the sole responsibility of interpreting the rules. The committee's decision is final. No protests will be accepted.

25. Semi-final and final games that end in a tie: a sudden-death shoot out will begin IMMEDIATELY at the end of regulation. At least 3 different shooters must shoot before a shooter goes a second time.
26. Any protest from a team must be conducted in a civilized and thoughtful manner by one coach or manager. Only coaches and managers may approach Tournament Marshall and Head Referee regarding discrepancies.
27. Coaches are responsible for the behavior of their players and fans. Only coaches and players on the playing field. Disruptive behavior may result in a team yellow or expulsion from the tournament and/or facility.
28. Food and drink are prohibited on turf area. Only food and drink purchased at the Hudson Valley Sports Dome are allowed in the facility. Smoking and spitting are strictly prohibited throughout the facility. Coaches and players are responsible for the cleanliness of their team areas. All garbage is to be placed in appropriate garbage receptacles.
29. The golden ball will be used in the first 5 minutes of the game.